*Week 29 Preparing date: …… ………*

 *Period 113 Teaching date: …….. ………*

**Unit 17: Stories for children**

**Lesson 1 (4, 5, 6)**

**A. OBJECTIVES:**

By the end of the lesson, Ss will be able to:

**1. Knowledge:**

- listen to and understand three statements about the main characters in stories and circle the correct answers.

- complete four gapped exchanges with the help of picture cues.

- review the target vocabulary and structures related to the topic “Stories for children” by playing the game *Who am I?*

- ***Vocabulary:*** Review

- ***Skills***: speaking, listening, reading and writing.

**2. Competences:**

- Communication and collaboration: work in pairs and groups to complete the learning tasks.

**3. Attitude/ Qualities:**

- Show their pride in school things they have and great respect for other people’s school things by using appropriate gestures and intonation when asking and answering about school things.

**B. TEACHING AIDS:**

- *Teacher:* Teacher’s guide Pages 275, 276; audio Tracks 64; website hoclieu.vn, posters, laptop, pictures, textbook, lesson plan, TV or projector.

- *Students:* Student’s book Page 47, notebooks, workbooks, school things.

**C. PROCEDURES:**

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| **Teacher’s activities** | **Students’ activities** |
| **1.Warm- up and review: (4’)***Play a game:*  ***Pass the card****\*****Aims:*** *to* *revise the learnt lesson.***\*Procedure:**- Prepare some cards (*Snow White, the seven dwarfs, the ant, the grasshopper, the tortoise, the hare, the fox, the crow*).- Divide the class into two groups.- Have ss from each group stand in a line.- Give the first student of each group a card and say “Go.”- The ss say the given words and pass the cards over their heads to the ones behind them.- Have groups continue the game until their card reaches the last person.- The last student in each line races to hand their card to the teacher and says the word.- Give the first group to name their card correctly one point.- The group that gets more points wins.- Say “Open your book page 47” and look at *“Unit 17, Lesson 1 (4,5,6)”.***2. Practice: (27’)****Activity 1. Listen and circle:*****\*Aims:*** *Ss will be able**to* *listen to and understand three statements about the main characters in stories and circle the correct answers to complete the sentences* **\*Procedure:**- Have ss read the questions and elicit the characters in the pictures- T ask Ss to guess the answers.+ T writes Ss’guessing on the board.- Listen to the tape:+ Play the recording+ Play the recording again and get Ss to swap books with their partners.+ Play the recording again to check answers together as a class. + Write the answers on the board for Ss to correct their answers. Then checks Ss’ guessing.- Play the recording, sentence by sentence, for the class to listen and repeat in chorus. *Key: 1. b; 2. a; 3. a* **Activity 2.** **Read and complete*****\*Aims:*** *Ss will be able**to* *complete four gapped exchanges with the help of picture cues.***\*Procedure:**- Ask Ss to look at the pictures and identify the name of a character. - Have Ss look at the 4 incomplete exchanges and elicits the missing words in the sentences.- T models with the first sentence+ Ask Ss what is missing in the sentence *(Snow White).*+ Have Ss look at the picture and identify the needed information *(They’re Snow White and the seven dwarfs)*- Have Ss work in pairs and complete - Get Ss to swap books with a partner and check their answers before checking as a class.*Key:* *1. Snow White 2. tortoise* *3. ant, character / one 4. reading, fox***Activity 3. Let’s play.*****\*Aims:*** *Ss will be able to review the target vocabulary and structure related to the topic “Stories for children” by playing the game Who am I?***\*Procedure:**- Divide the class into 8 or 10 groups. Each group pretends to be one character and prepares one or two sentences about the character. - Each group reads the sentence aloud and the other groups guess what character it is. The groups raise their hands to get a turn to answer. The group with the correct answer gets one point.- After 4 minutes, the group with the most points is the winner.- Get ss to play the game in pairs. **3. Fun corner and wrap- up (4’)****Game:**  **Pictionary**- Invite a student to come to the front of the class and whisper the name of a character he/she has to draw.*Ex: Snow White, the seven dwarfs, the ant, the grasshopper, the tortoise, the hare, the fox, the crow*- The student draws the picture on the board for the rest of the class to guess what it is.- The first student to guess the character correctly comes to the front of the class to draw the next picture.- Repeat until all of the target vocabulary has been used. | - Ss pay attention.-Ss play the game-Ss play the game- Ss congratulate to the winner- Ss open their books- Ss read the questions and answers (*the fox, the crow, the hare, the tortoise, the ant, and the grasshopper)*-Ss guess the answers- Ss listen to the tape - Ss listen again, circle and swap books with their partners. - Ss check their answers and guessing- Ss answer and check-Ss listen and repeat.-Ss look at the picture and say-Ss follow the teacher.-Ss read and answer-Ss work in pairs and fill in the gaps- Ss swap books and check- Ss work in 8 or 10 groups- Ss follow the teacher’s instructions.- Ss play the game in pairs. -Ss listen to the teacher-Ss play the game-Ss play the game-Ss play the game |

**D. ADJUSTMENTS (if necessary):**

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