*Week 2 Preparing date: September 14th, 2024*

*Period 8 Teaching date: September 18th, 2024*

*Classes 5A, 5B*

**Unit 1: All about me!**

**Lesson 2 (4, 5, 6)**

**A. OBJECTIVES:**

By the end of the lesson, Ss will be able to:

**1. Knowledge:**

- Listen to and understand three communicative contexts in which speakers ask and answer questions about favourite things and match the characters with the right pictures.

- Complete two target gapped exchanges with the help of picture cues.

- Revise the target vocabulary items and structures through the game.

- ***Vocabulary:*** Review

- ***Skills***: speaking, listening, reading and writing.

**2. Competences:**

- Communication and collaboration: work in pairs and groups to complete the learning tasks.

**3. Attitude/ Qualities:**

- Show their love and interest in sports, colours, animals and food.

**B. TEACHING AIDS:**

- *Teacher:* Teacher’s guide Pages 26, 27, 28; audio Tracks 11; website hoclieu.vn, posters, laptop, pictures, textbook, lesson plan, TV or projector.

- *Students:* Student’s book Page 13, notebooks, workbooks, school things.

**C. PROCEDURES:**

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| **Time** | **Teacher’s activities** | **Students’ activities** |
| **4ms**  **27ms**  **4ms** | **1.Warm- up and review:**  *Play a game:* ***“Whisper ”***  *\*****Aims:*** *to* *revise the sentence structure What’s your favourite \_\_\_? - It’s \_\_\_\_. to ask and answer questions about someone’s favourite things.*  **\*Procedure:**  - Divides the class into two teams. Tell each team to form a line.  - Explains that when you whisper a sentence to the first student in each line, he/ she must in turn whisper it to the second pupil in the line. The second student then whispers it to the third, and so on. When the sentence reaches the last student in the line, he / she should call it out. A correct sentence scores one point.  - Has Ss play the game.  - Counts the points for each team and announce the winner. The team with more points wins.  - Says “Open your book page 13” and look at *“Unit 1, Lesson 2 (4,5,6)”.*  **2. Practice:**  **Activity 1. Listen and match:**  ***\*Aims:*** *Ss will be able**to* *listen to and understand three communicative contexts in which speakers ask and answer questions about favourite things and match the characters with the right pictures* **\*Procedure:**  - Elicits the names of the characters in the pictures and the favourite things    - T ask Ss to guess the answers.  + T writes Ss’guessing on the board.  - Listen to the tape:  + Plays the recording  + Plays the recording again and get Ss to swap books with their partners.  + Plays the recording again to check answers together as a class.  + Writes the answers on the board for Ss to correct their answers. Then checks Ss’ guessing.  - Plays the recording, sentence by sentence, for the class to listen and repeat in chorus.  *Key: 1.b 2. c 3.a*  **Activity 2.** **Read and complete**  ***\*Aims:*** *Ss will be able**to* *complete two target gapped exchanges with the help of picture cues.***\*Procedure:**  - Asks Ss to identify the characters and their favourite things (*animal / food*) in the pictures.    - Has Ss look at the 2 incomplete exchanges and elicits the missing words in the sentences.  - T models with exchange 1  + Asks Ss what is missing in the sentence *(favourite animal).*  + Has Ss look at the picture and identify the needed information *(It’s a dolphin.).).*  - Has Ss work in pairs and complete the sentences 2, 3 and 4.  - Gets Ss to swap books with a partner and check their answers before checking as a class.  *Key:*  *1. a dolphin, Why*  *2. pizza, don’t, a sandwich*  **Activity 3. Let’s play.**  ***\*Aims:*** *Ss will be able to revise the target vocabulary items and structures through the game Find someone who…*  **\*Procedure:**  - Tells Ss that they are going to play *Find someone who …* using the language learnt in Lesson 2.    - Divides the class into four teams.  + Gives each team a task: *Ex: Find someone who likes dolphins/ table tennis / pink / sandwiches.*  + The members of each team should walk around the classroom, ask their classmates questions ex. *What’s your favourite animal / colour / sport / food?* to get information about their favourite things.  + When they find someone they write the name in the blank provided.  **-** Sets time for Ss to play the game.  **-** The team that finds the most Ss at the end of the game wins.  **3. Fun corner and wrap- up**  **Game: Guessing game**  - Sticks different pictures of *sports, colours, animals and food* on the board.  - Has Ss say the words related to the pictures.  - Invites pairs of volunteers to the board. One student asks the question, another one answers the question and points to the suitable picture.  - Continues until practicing all the vocabulary set. | - Pay attention.  -Ss play the game  -Ss play the game  *Ex. My favourite sport is badminton.*  *-My favourite colour is yellow. -My favourite animal is a rabbit.*  *-My favourite food is a sandwich.*  - Ss congratulate to the winner  - Ss open their books  - Look at the pictures and say:  *1. a picture of Bill*  *2. a picture of Ben*  *3. a picture of Linh*  *a. an image of pink colour*  *b. a picture of a dolphin*  *c. a picture of a ping pong table and two racquets*  -Ss guess the answers  - Ss listen to the tape and match  - Ss listen again, match and swap books with their partners.  - Ss check their answers and guessing  - Ss answer and check  -Ss listen and repeat.  -Ss look at the picture and say  -Ss follow the teacher demonstrating the exchange 1.  -Ss read and answer  -Ss work in pairs and fill in the gaps  - Ss swap books and check  - Ss listen  -Ss listen and pay attention  - Ss work in four teams. Ss find someone, and write the name in the blank provided  -Ss play the game  -Ss play the game  -Ss play the game  *Ex:*  *A: What’s your favourite colour?*  *B: It’s green*. |

**D. ADJUSTMENTS (if necessary):**

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